

# National University of Engineering (UNI)

School of Computer Science Sillabus 2023-I

1. COURSE CS262. Machine learning (Elective)

2. GENERAL INFORMATION 2.1 Course 2.2 Semester 2.3 Credits 2.4 Horas	::	CS262. Machine learning 7 <sup>mo</sup> Semestre. 4 2 HT; 4 HP;
<ul><li>2.5 Duration of the period</li><li>2.6 Type of course</li><li>2.7 Learning modality</li><li>2.8 Prerrequisites</li></ul>	: : :	16 weeks Elective Blended CS261. Intelligent Systems. $(6^{th}~{\rm Sem})$ CS261. Intelligent Systems. $(6^{th}~{\rm Sem})$

# **3. PROFESSORS**

Meetings after coordination with the professor

### 4. INTRODUCTION TO THE COURSE

Write justification for this course here ...

## 5. GOALS

- Write your first goal here.
- Write your second goal here.
- Just in case you need more goals write them here

# 6. COMPETENCES

1) Analyze a complex computing problem and to apply principles of computing and other relevant disciplines to identify solutions. (Familiarity)

# 7. TOPICS

Unit 1: title for the unit goes here (5)   Competences Expected:			
• Topic1	• Learning outcome1 [Levelforthislearningoutcome].		
• Topic2	• Apply computing in complex problems [Usage].		
• Topic3	• Create a search engine [Assessment].		
	• Study data structures [Familiarity].		
Readings : [Bibitem1], [Bibitem2]			

Unit 2: another unit goes here (1) Competences Expected:				
Topics	Learning Outcomes			
• Topic1	• Learning outcome xyz [Levelforthislearningout- come].			
Readings : [Bibitem3], [Bibitem1]				

#### 8. WORKPLAN

#### 8.1 Methodology

Individual and team participation is encouraged to present their ideas, motivating them with additional points in the different stages of the course evaluation.

## 8.2 Theory Sessions

The theory sessions are held in master classes with activities including active learning and roleplay to allow students to internalize the concepts.

#### 8.3 Practical Sessions

The practical sessions are held in class where a series of exercises and/or practical concepts are developed through problem solving, problem solving, specific exercises and/or in application contexts.

### 9. EVALUATION SYSTEM

#### **10. BASIC BIBLIOGRAPHY**