



National University of Engineering (UNI)

School of Artificial Intelligence

Syllabus 2024-I

1. COURSE

CB309. Bioinformatics (Mandatory)

2. GENERAL INFORMATION

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|----------------------------|---|--|
| 2.1 Course | : | CB309. Bioinformatics |
| 2.2 Semester | : | 9 th Semester. |
| 2.3 Credits | : | 2 |
| 2.4 Horas | : | 1 HT; 2 HP; |
| 2.5 Duration of the period | : | 16 weeks |
| 2.6 Type of course | : | Mandatory |
| 2.7 Learning modality | : | Face to face |
| 2.8 Prerequisites | : | <ul style="list-style-type: none">• CS212. Analysis and Design of Algorithms. (5th Sem)• MA307. Mathematics applied to computing. (6th Sem) |

3. PROFESSORS

Meetings after coordination with the professor

4. INTRODUCTION TO THE COURSE

The use of computational methods in the biological sciences has become one of the key tools for the field of molecular biology, being a fundamental part of research in this area.

In Molecular Biology, there are several applications that involve both DNA, protein analysis or sequencing of the human genome, which depend on computational methods. Many of these problems are really complex and deal with large data sets.

This course can be used to see concrete use cases of several areas of knowledge of Computer Science such as Programming Languages (PL), Algorithms and Complexity (AL), Probabilities and Statistics, Information Management (IM), Intelligent Systems (IS).

5. GOALS

- That the student has a solid knowledge of molecular biological problems that challenge computing.
- That the student is able to abstract the essence of the various biological problems to pose solutions using their knowledge of Computer Science

6. COMPETENCES

- 1) Analizar un problema computacional complejo y aplicar los principios computacionales y otras disciplinas relevantes para identificar soluciones. (**Evaluar**)
- 2) Diseñar, implementar y evaluar una solución basada en computación para cumplir con un conjunto determinado de requisitos computacionales en el contexto de las disciplinas del programa. (**Usar**)
- 6) Aplicar la teoría de la computación y los fundamentos del desarrollo de software para producir soluciones basadas en computación. (**Usar**)
- 7) Desarrollar tecnología computacional buscando el bien común, aportando con formación humana, capacidades científicas, tecnológicas y profesionales para solucionar problemas sociales de nuestro entorno. (**Usar**)

7. TOPICS

Unit 1: Introduction to Molecular Biology (4 hours)	
Competences Expected:	
Topics	Learning Outcomes
<ul style="list-style-type: none"> • Review of organic chemistry: molecules and macromolecules, sugars, nucleic acids, nucleotides, RNA, DNA, proteins, amino acids and levels of structure in proteins. • The Dogma of Life: From DNA to Proteins, Transcription, Translation, Protein Synthesis. • Genome study: Maps and sequences, specific techniques 	<ul style="list-style-type: none"> • Achieve a general knowledge of the most important topics in Molecular Biology. [Familiarizarse] • Understand that biological problems are a challenge to the computational world. [Evaluar]
Readings : [CB00], [SM97]	

Unit 2: Sequence Comparison (4 hours)	
Competences Expected:	
Topics	Learning Outcomes
<ul style="list-style-type: none"> • Sequences of nucleotides and amino acid sequences. • Sequence alignment, paired alignment problem, exhaustive search, Dynamic programming, global alignment, local alignment, gaps penalty • Comparison of multiple sequences: sum of pairs, complexity analysis by dynamic programming, alignment heuristics, star algorithm, progressive alignment algorithms. 	<ul style="list-style-type: none"> • Understand and solve the problem of aligning a pair of sequences. [Usar] • Understand and solve the problem of multiple sequence alignment. [Usar] • Know the various algorithms for aligning existing sequences in the literature . [Familiarizarse]
Readings : [CB00], [SM97], [Pev00]	

Unit 3: Phylogenetic Trees (4 hours)	
Competences Expected:	
Topics	Learning Outcomes
<ul style="list-style-type: none"> • Phylogeny: Introduction and phylogenetic relations • Phylogenetic trees: definition, type of trees, problem of search and reconstruction of trees • Reconstruction methods: parsimony methods, distance methods, maximum likelihood methods, confidence of reconstructed trees 	<ul style="list-style-type: none"> • Understand the concept of phylogeny, phylogenetic trees and the methodological difference between biology and molecular biology. [Familiarizarse] • Understand the problem of the reconstruction of phylogenetic trees, to know and apply the main algorithms for the reconstruction of phylogenetic trees. [Evaluar]
Readings : [CB00], [SM97], [Pev00]	

Unit 4: DNA Sequence Assembling (4 hours)	
Competences Expected:	
Topics	Learning Outcomes
<ul style="list-style-type: none"> • Biological basis: ideal case, difficulties, alternative methods for DNA sequencing • Formal Assembly Models: Shortest Common Superstring, Reconstruction, Multicontig • Algorithms for sequence assembly: representation of overlaps, paths to create superstrings, voracious algorithm, acyclic graphs. • Assembly heuristics: search for overlays, ordering fragments, alignments and consensus. 	<ul style="list-style-type: none"> • Understand the computational challenge of the Sequence Assembly problem. [Familiarizarse] • Understand the principle of formal model for assembly. [Evaluar] • Know the main heuristics for the problem of assembly of DNA sequences [Usar]
Readings : [SM97], [Alu06]	

Unit 5: Secondary and tertiary structures (4 hours)	
Competences Expected:	
Topics	Learning Outcomes
<ul style="list-style-type: none"> • Molecular structures: primary, secondary, tertiary, quaternary. • Prediction of secondary structures of RNA: formal model, pair energy, structures with independent bases, solution with Dynamic Programming, structures with loops. • <i>Protein folding</i>: Estructuras en proteínas, problema de protein folding. • <i>Protein Threading</i>: Definiciones, Branch Bound Algorithm, Branch Bound for protein threading. • <i>Structural Alignment</i>: Definiciones, DALI algorithm 	<ul style="list-style-type: none"> • Know the protein structures and the necessity of computational methods for the prediction of the geometry. [Familiarizarse] • Know the algorithms for solving prediction problems of secondary structures RNA, and structures in proteins. [Evaluar]
Readings : [SM97], [CB00], [Alu06]	

Unit 6: Probabilistic Models in Molecular Biology (4 hours)	
Competences Expected:	
Topics	Learning Outcomes
<ul style="list-style-type: none"> • Probability: Random Variables, Markov Chains, Metropoli-Hasting Algorithm, Markov Random Fields, and Gibbs Sampler, Maximum Likelihood. • Hidden Markov Models (HMM), parameter estimation, Viterbi algorithm and Baul-Welch method, Application in paired and multiple alignments, Motifs detection in proteins, in eukaryotic DNA, in sequences families. • Probabilistic phylogeny: probabilistic models of evolution, likelihood of alignments, likelihood for inference, comparison of probailistic and non-probabilistic methods 	<ul style="list-style-type: none"> • Review concepts of Probabilistic Models and understand their importance in Computational Molecular Biology. [Evaluar] • Know and apply Hidden Markov Models for various analyzes in Molecular Biology.. [Usar] • Know the application of probabilistic models in Phylogeny and to compare them with non-probabilistic models[Evaluar]
Readings : [Dur+98], [CB00], [Alu06], [Kro+94]	

8. WORKPLAN

8.1 Methodology

Individual and team participation is encouraged to present their ideas, motivating them with additional points in the different stages of the course evaluation.

8.2 Theory Sessions

The theory sessions are held in master classes with activities including active learning and roleplay to allow students to internalize the concepts.

8.3 Practical Sessions

The practical sessions are held in class where a series of exercises and/or practical concepts are developed through problem solving, problem solving, specific exercises and/or in application contexts.

9. EVALUATION SYSTEM

***** EVALUATION MISSING *****

10. BASIC BIBLIOGRAPHY

- [Alu06] Srinivas Aluru, ed. *Handbook of Computational Molecular Biology*. Computer and Information Science Series. Boca Raton, FL: Chapman & Hall, CRC, 2006.
- [CB00] P. Clote and R. Backofen. *Computational Molecular Biology: An Introduction*. 279 pages. John Wiley & Sons Ltd., 2000.
- [Dur+98] R. Durbin et al. *Biological Sequence Analysis: Probabilistic Models of Proteins and Nucleic Acids*. Cambridge University Press, 1998, p. 357. ISBN: 9780521629713.
- [Kro+94] Anders Krogh et al. "Hidden Markov Models in Computational Biology, Applications to Protein Modeling". In: *J Molecular Biology* 235 (1994), pp. 1501–1531.
- [Pev00] Pavel A. Pevzner. *Computational Molecular Biology: an Algorithmic Approach*. Cambridge, Massachusetts: The MIT Press, 2000.
- [SM97] João Carlos Setubal and João Meidanis. *Introduction to computational molecular biology*. Boston: PWS Publishing Company, 1997, pp. I–XIII, 1–296. ISBN: 978-0-534-95262-4.